

Move: Move this minion into the target space, and stand it up.

Move: Move this minion into the target space, and stand it up.

Move: Move this minion into the target space, and stand it up.

Move: Move this minion into the target space, and stand it up.

Royalty: If this card is played from your hand, it may be played as if it had any of the four suit powers. just like any other Rods card.

Royalty: If this card is played from your hand, it may be played as if it had any of the four suit powers.
$\mathbb{8}$
Rods: On the board, this card is just like any other Rods card.

Royalty: If this card is played from your hand, it may be played as if it had any of the four suit powers.

Rods: On the board, this card is just like any other Rods card.

Royalty: If this card is played from your hand, it may be played as if it had any of the four suit powers.
Rods: On the board, this card is just like any other Rods card.

Print these on a sheet of Avery 5960 mailing labels


[^0]
[^0]:    For complete rules to Zarcana, and many other games for Icehouse pyramids, please visit: IcehouseGames.com

